



I.P.A. Secția Română Regiunea 1 Timiș



GUIDE

INTERNATIONAL SHOOTING TOURNAMENT

"TOP GUN"



SHOOTING WITH GLOCK 19 PISTOL
10th Edition , TIMIȘOARA – 1st of June 2019

- ❖ The competition will take place at the shooting range "**Green Forest**" from Timisoara, outdoor.
- ❖ The instructing session will take place at the competition venue *approx. 30 minutes* before the competitions start and it is conducted by the range officer .
- ❖ Awards for the competition winners will be made after 15.00 PM at the festive meal organized with this occasion. The awards are divided in two main sections:

★ **Individual:**

- 1st Place; - cup + award certificate;
- 2nd Place; - cup + award certificate;
- 3nd Place; - cup + award certificate;
- 4th Place; - award certificate;
- 5th Place; - award certificate;
- 6th Place; - award certificate;

★ **Teams:**

- 1st Place; - cup + award certificate;
- 2nd Place; - cup + award certificate;
- 3nd Place; - cup + award certificate;
- 4th Place; - award certificate;
- 5th Place; - award certificate;
- 6th Place; - award certificate;

❖ **General description.**

- ❖ **Purpose:** International Shooting Competition "**Top Gun**" - shooting with brand pistol Glock 19 cal. 9.00 mm, outdoor competition, daylight shooting on targets, precision shooting on fixed objectives.
- ❖ **Description of objectives, distances, positions and time for shooting:**

- **Objective 1:** Sillhouette target →10 points.

PHOTO Objective nr.1



Position 1 – Target initial position

Position 2 – The position in which shooting upon target is allowed.

NOTE:
 The target **changes** its position within the 2 minutes allocated to the shooting **at a random moment**.
 The time available to hit the target is **3 seconds**.

- **Objective 2: Popper target** placed on the ground. A confirmed hit receive 10 points. (Example of a confirmed hit.: popper target is hit but the target **won't fall** = **-10 points**; if the target fall, the hit is confirmed and will be noted with 10 points)

PHOTO Objective nr.2



- **Objective 3:** to target the chest with black dot and circle on the prepared panel (0.60 mx 0.75 m); Target Type - popup. The round steel knockdown plate with the diameter **20** cm with no marks. The hit in the plate is considered as points calculated in the shooting contest, having the role to cause the raising of the main competition target.

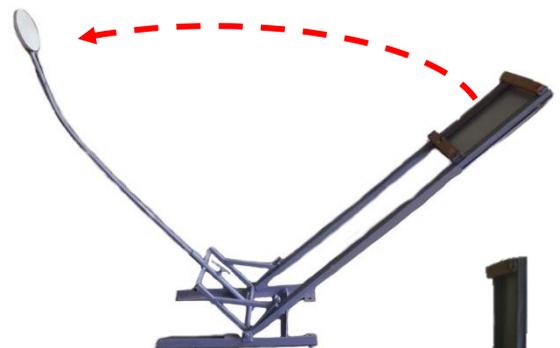
PHOTO Objective nr.3



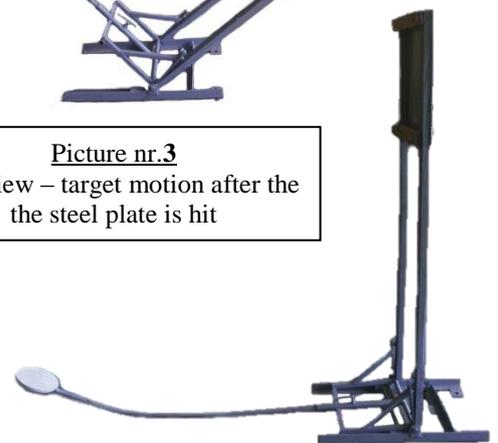
Picture nr.1
Front view– target up



Picture nr.2
Front view–target



Picture nr.3
Side view – target motion after the steel plate is hit



Picture nr.4
Side view – target up

- **Objective 4:** Target Shooting Pan, 10 points – considered hiting the target and break it.

PHOTO Objective nr.4

NOTE:

If the shooting pan is **not hit and broken or pierced is considered minus 10 points**



Diameter = 10,5 cm

- ❖ **Shooting distance:** 20 m;
- ❖ **Position for shooting:** standing without support, with one hand or two hands;
- ❖ **Allocated firing time(total) :** 2 minutes.
- ❖ **Cartridges allocated:** 13 in two stages, as follows: 3 for adjustment and 10 for the shooting competition itself;
- ❖ **Findings:** will be based on the number of points obtained as follows:

Objective 1 – Silhouette target - maximum 10 points.

Objective 2 – Popper target – 10 points or -10 points if the popper won't fall

Objective 3 – Target with circles (popup)

Nr	Hit	Score
1	Inside the Circle with nr.10 * (<i>black dot</i>)	10,0 points *
2	Inside the Circle with nr.10	10,0 points
3	Inside the Circle with nr. 9	9,0 points
4	Inside the Circle with nr. 8	8,0 points
5	Inside the Circle with nr. 7	7,0 points
6	Inside the Circle with nr. 6	6,0 points
7	Inside the Circle with nr. 5	5,0 points

Objective 4 – Shooting pan target – 10 points or -10 points if the shooting pan is not broken or pierced

Maximum number of points that can be achieved for all of the 4 objectives is 100 points.

Details:

- for **Objective 1** – 1 round – maximum 10 points;
- for **Objective 2** – 1 round – maximum 10 points.
- for **Objective 3** - 7 rounds (1 to raise the target= 10 points and 6 for the target = max.60 points → **Total 70 points maximum for Objective nr.3**) ;
- for **Objective 4** – 1 round – maximum 10 points

The **order of firing** at targets(objectives) *nr. 2, 3 and 4* is at the free choice of shooters, less at the target(objective) *no.1* which appears at a random moment for 3 seconds in the time allocated to the shooting.

NOTE:

- Shots which are on the line between black dot and circle or between the circles are scored with the correspondent higher score;
- In case of equal number of points (*only for the first three places*), the tie will be by the number of points obtained due the shoth inside the black dot. If the score will be equal even after this then the tie will be made by counting the number of hits in 10 sector, 9 sector etc. If the score remain tequal even after this it will be proceed to shooting series of three cartridges in Objective nr.1(position of the target raised/up).

❖ Shooting contest - execution mode

- The series enter in the shooting range only when are called and with full team;
- The series walk on the waiting alignment and the call is done;
- The series are moving along the alignment where are distributed to the competitors (shooters) three cartridges for adjusting firing and after that more 10 cartridges for competition; they will charge (first 3 and then 10);
- At the Order "***series, on the firing line***", the competitors will take their places respecting the order from the waiting alignment;
- At the command "***series, pick up the charger***" the charger will be picked up from the tent sheet;
- At the command "***share control/adjustement ammunition***" three cartridges are distributed to each shooter;
- Follows the Order "***series, enter the ammunition in charger***";
- At the command "***series pick up the gun***", each shooter will pick up the gun from the tent sheet waiting with the charger in the left hand and pistol in his right hand;
- At the next command "***load the gun***", the shooters will insert the charger in the gun;
- At the command "***series load***" the shooters will load the cartridge in the fire chamber ;
- The following command is "***series on target with 3 and 10 cartridges FIRE*** ", in this moment the timer is started (*during the two minutes are only valid for the firing of the 10 cartridges, practically shooting contest*);
- At the command "***series ceas fire***" the contest stops and each shooter remain with the pistol in the shooting position:
- The partial termination firing order firing head "***series, stop.***" Competitors (Shooters) providing arms and remain in position for firing;
- Competitors (shooters) who do not execute the command **stop the firing** and continuing firing after the command "***series, stop!***" **Will be disqualified**;
- The total cessation of firing ordered by the firing head "***series, stop - disarm.***" Competitors (shooters) take out gun charger, then the cartridge from the cartridge chamber, where the left and enter it into the charger;
- The Command Series, remove the charger, remove the order in which each fencer charger and put it on the table;
- At the command "***download Serie***" remove the cartridge / cartridges Undisbursed cartridge chamber and put it on the table;
- At the command "***series load***" if the gun was stuck in the position where the pulling end, and if it was stuck in the end position, the release mechanism is operated so that the gun is in normal position;
- At the Command "***series, shock*** " the shooter in firing position (*with the gun toward the target*), percuss;
- Follow command "***series, gun on table***";
- At the command "***series, gun control,***" competitors remain in position for firing, and charger in his right hand between the thumb and the handle of the gun, with the power supply at the top;
- When the range officer approaching from behind competitors (shooters), they will present the gun so that the range officer can see the firing chamber cartridge magazine – equivalent of the command "***Unload with action open***";

- At the command "*series, put the gun on the table!*" Competitors put the gun on table, leaving the charger in their right hand if they have not fired all cartridges allocated;
- The cartridges of ammunition left are handed to the ammunition distributor, which teaches them to the point of supply;
- At the command "*series, move to the targets,*" the competitors (shooters) will move up to yellow belt located at a distance of 1 m from the targets, along with officials assessing the competition for scoring, where each competitor staff will sign the assessment sheet;
- After firing the command assessment "*series, out from the firing range!*", all competitors (shooters) will move to the EXIT, and the referees on their place;
- Judges will hand out evaluation sheets to the responsible officer with data centralization in order to centralize data and display results;
- Assessment results will be displayed on to a panel specially designed for this purpose;
- The provisions of this Regulation are adjusted according to **Order nr. 468/2008 modif. with Order nr. 672 / 08 december 2008 completed by ORDER Nr. 121 from 23 June 2009**, the General rules for firing of the M.A.I.(Ministry of Internal Affairs)



President
I.P.A. Region 1 Timiș

GHEORGHE MOLDOVAN